

ELKNAR INDUSTRIES LLC

WHISPER PRIVACY POLICY

Last Updated: July 25, 2026

This Privacy Policy describes how Elknar Industries LLC, a Utah limited liability company ("Elknar Industries", "we", "us", or "our"), processes information in connection with the Discord bot known as "Whisper" and related services (the "Service"). This Privacy Policy supplements and should be read together with our Terms of Service. Capitalized terms not defined here have the meanings given in the Terms of Service.

The Service is provided to Discord server owners and administrators (each, a "Customer"). Individual participants in voice channels where the Service operates ("End Users") are not customers of Elknar Industries, but this Privacy Policy describes how their information is processed when a Customer enables the Service.

1. Summary

Whisper transmits live voice between Discord voice channels, including across servers. Voice audio is processed in real time and in memory only: it is not recorded, not written to storage, not reviewed by any person, and not used to train any artificial intelligence or machine learning system. The limited categories of information the Service does retain — server configuration, optional attendance records created by Customers, subscription status, and technical logs — are described below.

2. Information We Process

a. Voice Audio (transient; never stored)

When a Customer activates the Service, voice audio from participants in the designated host channel — and, where a Customer enables talkback features, from participants in receiving channels — is decoded, mixed, and re-transmitted to the connected channels in real time. Audio exists only in short-lived memory buffers (typically well under one second) for the duration of transmission and is then discarded. Elknar Industries does not record, store, monitor, review, sell, or analyze voice content, and does not use voice content for advertising, profiling, or the training of any AI or machine learning model. This mirrors the limited license granted in Section 5 of the Terms of Service.

b. Server Configuration Data

When a Customer runs setup commands, we store the Discord server (guild) identifier, the identifiers of voice channels designated for the Service, and the identifier of the role the Customer designates for speaking authorization. This information is provided by the Customer, is necessary to operate the Service, and is retained until the Customer removes it (for example, via the undo-setup command) or the Service relationship ends.

c. Attendance Records (Customer-controlled; optional)

The Service includes optional attendance features. When, and only when, a Customer invokes them, the Service records a snapshot consisting of the date and time, the names of voice channels, and the Discord user identifiers of members present in those channels; attendance reports generated for the Customer may resolve those identifiers to current Discord display names. Attendance records are created at the Customer's direction, are accessible to that Customer's server administrators through the Service, and are

retained until the Customer deletes them using the clear-snapshots command or requests deletion from us. Customers are responsible for ensuring that their use of attendance features complies with applicable law and with their community's expectations, including providing any notice to their members that may be required.

d. Voice-State Signals

To operate speaking controls (for example, hotkey-based or mute/deafen-based talkback), the Service processes real-time Discord voice-state events such as mute, deafen, and priority-speaker status, together with the associated user identifier. These signals are processed transiently to decide whether audio is transmitted and are not retained as a historical record. The Service may post automated notices in a voice channel's text chat (for example, indicating that a member's microphone has been enabled for talkback); such notices are messages within Discord and are subject to Discord's own policies and retention.

e. Cross-Server Link Data

When Customers connect servers using link codes, we process the link code, the identifiers of the participating servers and channels, technical slot assignments, and related status information for the duration of the link. Link codes are time-limited and single-use. Link records are deleted when the link is disconnected, revoked, or expires. Establishing a link authorizes real-time transmission of the host channel's audio to the connected server; Customers on both servers are responsible for informing their communities that channels are linked.

f. Subscription and Account Data

We maintain the subscription status and tier associated with a Customer's server identifier in order to provision the correct level of Service. Payments are handled by third-party payment processors; Elknar Industries does not receive or store full payment card numbers. The information we receive from payment processors is limited to what is needed to confirm and manage a subscription.

g. Technical Logs

The Service generates operational logs for reliability and troubleshooting. Logs may include server identifiers and names, channel identifiers, connection events, error messages, and timestamps. Logs are not used to reconstruct voice content (which is never stored) and are retained only as long as needed for operations and debugging, after which they are deleted or overwritten in the ordinary course.

3. How We Use Information

We use the information described above solely to provide, secure, maintain, and improve the operation of the Service; to provision subscriptions; to respond to support requests; and to comply with legal obligations. We do not sell personal information, do not share it for cross-context behavioral advertising, and do not use it to train AI or machine learning systems.

4. How Information Is Shared

The Service operates on the Discord platform; all voice and message data necessarily transits Discord's systems and is subject to Discord's Terms of Service and Privacy Policy, which we do not control. We share information with service providers who host our infrastructure and process payments, in each case only as needed to operate the Service. We may disclose information if required by law, to enforce our Terms of Service, or to protect the rights, safety, or property of Elknar Industries, our Customers, or others. If Elknar

Industries is involved in a merger, acquisition, or sale of assets, information may be transferred as part of that transaction.

5. Data Retention

Voice audio is not retained. Server configuration data is retained until the Customer removes it or the Service relationship ends. Attendance records are retained until deleted by the Customer or upon verified request. Cross-server link data is deleted at disconnection, revocation, or expiry. Subscription records are retained for the life of the subscription and thereafter as required for tax, accounting, and legal purposes. Technical logs are retained for short operational periods.

6. Security

Voice and message data in transit between Discord clients and Discord is encrypted by the Discord platform. We apply reasonable administrative and technical safeguards to the limited data we store, including restricting access to operational personnel. No method of transmission or storage is completely secure, and we cannot guarantee absolute security.

7. End Users and Customer Responsibilities

Because End Users are not customers of Elknar Industries, the Customer that enables the Service in a server is responsible for its deployment in that community, including deciding which channels participate, whether attendance features are used, and whether servers are linked. The Service posts an informational notice in receiving voice channels when it becomes active so that members are aware audio bridging is in effect. End Users who do not wish to participate may leave or mute within the designated channels, adjust their Discord privacy settings, or contact their server's administrators.

8. Children

The Service is not directed to children and is available only within Discord, which imposes its own minimum age requirements. We do not knowingly collect personal information from children below the age required to use Discord in their region. If you believe a child has provided personal information through the Service, contact us and we will take appropriate steps to delete it.

9. International Users

The Service is operated from the United States and information we process is handled on infrastructure in the United States. If you access the Service from outside the United States, you understand that your information will be processed in the United States, where data protection laws may differ from those of your jurisdiction.

10. Your Rights and Choices

Depending on where you live, you may have rights to access, correct, or delete personal information, or to object to or restrict certain processing. Customers may delete server configuration and attendance data directly through Service commands at any time. End Users seeking deletion of attendance records should contact the administrators of the relevant server, or may contact us at the address below; where we can verify the request and the data, we will honor applicable rights. We do not discriminate against anyone for exercising privacy rights.

11. Changes to This Policy

We may update this Privacy Policy from time to time. The "Last Updated" date above reflects the effective date of the current version. Material changes will be posted at whisperbot.org, and continued use of the Service after changes become effective constitutes acceptance of the revised policy.

12. Contact

Questions, requests, or concerns about this Privacy Policy or our data practices, including requests to exercise the rights described in Section 10, may be directed to Elknar Industries LLC through the Whisper support Discord server linked at whisperbot.org.